Based on this we can conclude that live entertainment and music have the most successful programs according to the data. They often reach their goal and though we still have some results that have not come in baring any reason for a cancelation the statistics show that the are likely to succeed provide their fan base does not die out.

We can conclude that Kickstarter projects are more likely to succeed more towards the middle of the year than towards the end you see the trend for these kick starters to fail more during the holiday season as more families are likely to save more on their money or spend it on various other things besides kick stater projects so it would be a wiser choice to plan for the April or May months to begin the kick stater program of our choosing and the below graph supports that.

We can also conclude that Technology kick starters tend to not do so well if the technology is not related to hardware use. We derive that from our graph that we can see it is more common for technology kick starters to fail in as much as the succeed. And the canceled rate is not far behind so there are more factors that could cause technology kick starters to fail in their goals than the other categories.

There are several canceled kick starters, but we do not know what caused them to be canceled, which gives un unforeseen measures that could cause us to have to cancel our kick stater as well. And even a couple live ones that pose incomplete calculation into our data set which could amplify the numbers in favor of supporting our objective of choosing which kick starter project to consider and when the best time to do it is. This data set does not also account for the last 3 years and doesn’t give us a full year in 2017, this data may not be as current as the new trend that exist because things could have changed and could have enabled kick starters in these categories to succeed more than they have failed or fail when they were succeeding previously.

We could have put together a bar graph of the relationship to which categories got the used spotlight advertisement and which kick starters succeed it as the data set suggest the ones who used spotlight advertising to make their project more known had a higher success rate. We could also break